

Platinum - Unit 23 - Multimedia Software (6 credits)

[BACK TO SCHOOLS ITQ](#) [1]

[Handbook home page](#) [2]

- [General guidance for interpreting OCF qualification levels](#) [3]
- [Link to assessor's guide to interpreting the criteria for this unit](#) [4]
- Click on the links in the table below for specific guidance on the assessment criteria.
- National Strategies [APP criteria](#) [5].
- References to [personal learning and thinking skills \(PLTS\)](#) [6]

Level 3, Unit 23 - Multimedia Software (6 credits)

1. Plan the content and organisation of multimedia products to meet needs

[1.1 Select and use appropriate techniques to plan and communicate the content, design and layout of multimedia outcomes](#) [7]

[1.2 Plan the use of interactive features, transitions and effects to meet needs](#) [11]

[1.3 Explain the](#)

2. Obtain, input and combine content to build multimedia outcomes

[2.1 Select and use an appropriate combination of input device, software and input techniques to obtain and input the relevant content](#) [8]

[2.2 Combine information of different types or from different sources for multimedia outcomes](#) [12]

[2.3 Select and](#)

3. Use tools and techniques to build and edit multimedia content

[3.1 Select and use appropriate techniques to edit and format multimedia outcomes](#) [9]

[3.2 Manipulate images and graphic elements accurately](#) [13]

[3.3 Check](#)

4. Play and present multimedia outcomes

[4.1 Explain what combination of display device and software to use that will overcome any constraints there may be in displaying different multimedia file formats](#) [10]

[4.2 Select and use appropriate software to optimise the display of multimedia outcomes and maximise impact](#) [14]

[4.3 Select and](#)

type of multimedia outcome needed and the specification that it must meet [15]	use appropriate software to write and compress multimedia files [16]	multimedia outcomes meet needs, using IT tools and making corrections as necessary [17]	adjust the display settings to exploit the features of the display device and optimise the quality of the presentation [18]
1.4 Develop the design layout for multimedia outcomes [19]	2.4 Store and retrieve multimedia files effectively, in line with local guidelines and conventions where available [20]	3.4 Identify and respond appropriately to quality problems to ensure that outcomes are fit for purpose and meet needs [21]	
1.5 Explain how the different elements of the content will relate and what elements of the content will be interactive [22]	2.5 Explain when and why to use different file formats and file compression for saving multimedia files [23]		
1.6 Summarise how copyright and other constraints affect use of own and others' information [24]			

Links to ITQ units

Entry Level	Level 1	Level 2	Level 3
Entry Level 1. Unit R - Registration [26]	Level 1. Unit R - Registration [27]	Level 2. Unit R - Registration [28]	Level 3. Unit R - Registration [29]
Entry Level 1. Unit 1 - Improving Productivity Using IT (1 credit) [30]	Level 1. Unit 1 - Improving Productivity Using IT (3 credits) [31]	Level 2. Unit 1 - Improving Productivity Using IT (4 credits) [32]	Level 3. Unit 1 - Improving Productivity Using IT (5 credits) [33]
Entry Level 1. Unit 2 - Using ICT to Select and Exchange Information (2 credits) [34]	Level 1. Unit 2 - Website Software (3 credits) [35]	Level 2. Unit 2 - Website Software (4 credits) [36]	Level 3. Unit 2 - Website Software (5 credits) [37]

Platinum - Unit 23 - Multimedia Software (6 credits)

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Entry Level 1, Unit 3 - Online Basics (2 credits) [38]	Level 1, Unit 3 - Using Collaborative Technologies (3 credits) [39]	Level 2, Unit 3 - Using Collaborative Technologies (4 credits) [40]	Level 3, Unit 3 - Using Collaborative Technologies (6 credits) [41]
Entry Level 1, Unit 4 - Desktop Publishing Software (2 credits) [42]	Level 1, Unit 4 - IT Security for Users (1 credit) [43]	Level 2, Unit 4 - IT Security for Users (2 credits) [44]	Level 3, Unit 4 - IT Security for Users (3 credits) [45]
Entry Level 1, Unit 5 - Safe Working Practices (2 credits) [46]	Level 1, Unit 5 - Spreadsheet Software (3 credits) [47]	Level 2, Unit 5 - Spreadsheet Software (4 credits) [48]	Level 3, Unit 5 - Spreadsheet Software (6 credits) [49]
Entry Level 1, Unit 6 - Using ICT in the Workplace (2 credits) [50]	Level 1, Unit 6 - Specialist Software (2 credits) [51]	Level 2, Unit 6 - Specialist software (3 credits) [52]	Level 3, Unit 6 - Specialist Software (4 credits) [53]
Entry Level 1, Unit 7 - Imaging software (2 credits) [54]	Level 1, Unit 7 - Word Processing (3 credits) [55]	Level 2, Unit 7 - Word processing (4 credits) [56]	Level 3, Unit 7 - Word Processing Software (6 credits) [57]
Entry Level 1, Unit 8 - Using ICT Equipment in a Work Place (2 credits) [58]	Level 1, Unit 8 - Using the Internet (3 credits) [59]	Level 2, Unit 8 - Using the internet (4 credits) [60]	Level 3, Unit 8 - Using the Internet (5 credits) [61]
Entry Level 1, Unit 9 - Using Word Processing Software (2 credits) [62]	Level 1, Unit 9 - Drawing and planning (2 credits) [63]	Level 2, Unit 9 - Drawing and planning (3 credits) [64]	Level 3, Unit 9 - Drawing and Planning Software (4 credits) [65]
Entry Level 1, Unit 11 - Audio and Video Software (2 credits) [66]	Level 1, Unit 10 - Presentation Software (3 credits) [67]	Level 2, Unit 10 - Presentation software (4 credits) [68]	Level 3, Unit 10 - Presentation Software (6 credits) [69]
Entry Level 1, Unit 12 - Presentation Software (2 credits) [70]	Level 1, Unit 11 - Database Software (3 credits) [71]	Level 2, Unit 11 - Database software (4 credits) [72]	Level 3, Unit 11 - Database Software (6 credits) [73]
Entry Level 1, Unit 13 - Computer Games Development (2 credits) [74]	Level 1, Unit 12 - Desktop Publishing Software (3 credits) [75]	Level 2, Unit 12 - Desktop Publishing Software (4 credits) [76]	Level 3, Unit 12 - Desktop Publishing Software (5 credits) [77]

Platinum - Unit 23 - Multimedia Software (6 credits)

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Entry Level 1, Unit 14 - Video Communication (2 credits) [78]	Level 1, Unit 13 - Using Email (2 credits) [79]	Level 2, Unit 13 - Using Email (3 credits) [80]	Level 3, Unit 13 - Using Email (3 credits) [81]
Entry Level 1, Unit 29 - Understand social media (2 credits) [82]	Level 1, Unit 14 - Audio Software (2 credits) [83]	Level 2, Unit 14 - Audio Software (3 credits) [84]	Level 3, Unit 14 - Audio Software (4 credits) [85]
Entry Level 2, Unit R - Registration [86]	Level 1, Unit 15 - Imaging Software (3 credits) [87]	Level 2, Unit 15 - Imaging Software (4 credits) [88]	Level 3, Unit 15 - Imaging Software (5 credits) [89]
Entry Level 2, Unit 1 - Improving Productivity Using IT (2 credits) [90]	Level 1, Unit 16 - IT Communication Fundamentals (2 credits) [91]	Level 2, Unit 16 - IT Communication Fundamentals (2 credits) [92]	Level 3, Unit 17 - Video Software (4 credits) [93]
Entry Level 2, Unit 2 - Using ICT to Select and Exchange Information (2 credits) [94]	Level 1, Unit 17 - Video Software (2 credits) [95]	Level 2, Unit 17 - Video Software (3 credits) [96]	Level 3, Unit 23 - Multimedia Software (6 credits) [97]
Entry Level 2, Unit 3 - Online Basics (2 credits) [98]	Level 1, Unit 18 - IT Software Fundamentals (3 credits) [99]	Level 2, Unit 18 - IT Software Fundamentals (3 credits) [100]	Level 3, Unit 24 - Additive Manufacture (6 credits) [101]
Entry Level 2, Unit 4 -Desktop Publishing Software (2 credits) [102]	Level 1, Unit 19 - IT User Fundamentals (3 credits) [103]	Level 2, Unit 19 - IT User Fundamentals (3 credits) [104]	Level 3, Unit 27 - Design Software (5 credits) [105]
Entry Level 2, Unit 5 - Using ICT: Safe Working Practices (1 credit) [106]	Level 1, Unit 20 - Using Mobile IT Devices (2 credits) [107]	Level 2, Unit 20 - Using Mobile IT Devices (2 credits) [108]	Level 3, Unit 28 - Optimise IT System Performance (5 credits) [109]
Entry Level 2, Unit 6 - Using ICT in the Workplace (3 credits) [110]	Level 1, Unit 21 - Data Management Software (2 credits) [111]	Level 2, Unit 21 - Data Management Software (3 credits) [112]	Level 3, Unit 29 - Set Up an IT System (5 credits) [113]
Entry Level 2, Unit 7 - Imaging software (2 credits) [114]	Level 1, Unit 22- Understanding the social and environmental impact of architecture and construction (3 credits) [115]	Level 2, Unit 22 -Understanding the social and environmental impact of architecture and construction (4 credits) [116]	Level 3, Unit 32 - Computerised Accounting Software (5 credits) [117]

Platinum - Unit 23 - Multimedia Software (6 credits)

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Entry Level 2, Unit 8 - Using ICT Equipment in a Work Place (2 credits) [118]	Level 1, Unit 23 - Multimedia Software (3 credits) [119]	Level 2, Unit 23 - Multimedia Software (4 credits) [120]	Level 3, Unit 33 - Application Development Using Project Management Methods (6 credits) [121]
Entry Level 2, Unit 9 - Using Word Processing Software (2 credits) [122]	Level 1, Unit 24 - Additive Manufacture (3 credits) [123]	Level 2, Unit 24 - Additive Manufacture (3 credits) [124]	Level 3, Unit 37 - Internet of Things (6 credits) [125]
Entry Level 2, Unit 10 - ICT for Employment (1 credit) [126]	Level 1, Unit 25 - Developing Computer Games and Puzzles (4 credits) [127]	Level 2, Unit 25 - Developing Computer Games and Puzzles (4 credits) [128]	Level 3, Unit 40 - Cloud Based Services and Applications (5 credits) [129]
Entry Level 2, Unit 11 - Audio and Video Software (2 credits) [130]	Level 1, Unit 26 - Computer Games Development (3 credits) [131]	Level 2, Unit 26 - Computer Games Development (4 credits) [132]	Level 3, Unit 41 - Cloud Based Systems and Security (5 credits) [133]
Entry Level 2, Unit 12 - Presentation Software (2 credits) [134]	Level 1, Unit 27 - Design Software (3 credits) [135]	Level 2, Unit 27 - Design Software (4 credits) [136]	Level 3, Unit 42 - Undertaking a RealWorld Project (5 credits) [137]
Entry Level 2, Unit 14 - Video Communication (2 credits) [138]	Level 1, Unit 28 - Optimise IT System Performance (2 credits) [139]	Level 2, Unit 28 - Optimise IT System Performance (4 credits) [140]	Level 3, Unit 44 - Bespoke Software (4 credits) [141]
Entry Level 2, Unit 16 - Using Collaborative Technologies (2 credits) [142]	Level 1, Unit 29 - Set Up an IT System (3 credits) [143]	Level 2, Unit 29 - Set Up an IT System (4 credits) [144]	Level 3, Unit 57 - Networking Fundamentals (5 credits) [145]
Entry Level 2, Unit 26 - Computer Games Development (2 credits) [146]	Level 1, Unit 30 - CAD (3 credits) [147]	Level 2, Unit 30 - CAD (3 credits) [148]	Level 3, Unit 60 - Cisco CCNA 1 - Introduction to Networks (6 credits) [149]
Entry Level 2, Unit 29 - Understand social media (2 credits) [150]	Level 1, Unit 31 - Internet Safety for IT users (3 credits) [151]	Level 2, Unit 32 - Computerised Accounting Software (3 credits) [152]	Level 3, Unit 61 - Cisco CCNA 2 - Routing and Switching (6 credits) [153]
Entry Level 2, Unit 32 -	Level 1, Unit 32 -	Level 2, Unit 33 -	Level 3, Unit 62 -

Unit 32 - Website Software (2 credits) [154]	Computerised Accounting Software (2 credits) [155]	Application Development Using Project Management Methods (4 credits) [156]	Cisco CCNA 3 - Scaling Networks (6 credits) [157]
Entry Level 2. Unit 36 - Specialist Software (2 credits) [158]	Level 1. Unit 36 - Financial Modelling (3 credits) [159]	Level 2. Unit 34 - Developing skills for project management (4 credits) [160]	Level 3. Unit 63 - Cisco CCNA 4 - Connecting Networks (6 credits) [161]
Entry Level 3. Unit R - Registration [162]	Level 1. Unit 38 - Animation Software (3 credits) [163]	Level 2. Unit 35 - Using Project Management Software (4 credits) [164]	Level 3. Unit 64 - Cisco - CCNA Security (6 credits) [165]
Entry Level 3. Unit 1 - Improving Productivity Using IT (3 credits) [166]	Level 1. Unit 39 - Digital Art (3 credits) [167]	Level 2. Unit 38 - Animation Software (4 credits) [168]	Level 3. Unit 65 - Cisco - CyberSecurity Essentials (6 credits) [169]
Entry Level 3. Unit 2 - Online Basics (1 credit) [170]	Level 1. Unit 43 - E-safety for learners (2 credits) [171]	Level 2. Unit 39 - Digital Art (4 credits) [172]	Level 3. Unit 66 - Cisco - IT Essentials (6 credits) [173]
Entry Level 3. Unit 3 - Desktop Publishing Software (2 credits) [174]	Level 1. Unit 50 - Developing skills for remote working (3 credits) [175]	Level 2. Unit 43 - E-safety for learners (3 credits) [176]	Level 3. Unit 67 - Cisco - Networking Essentials (6 credits) [177]
Entry Level 3. Unit 4 - Displaying Information Using ICT (3 credits) [178]	Level 1. Unit 51 - Effectiveness communication using remote systems (4 credits) [179]	Level 2. Unit 50 - Developing skills for remote working (3 credits) [180]	
Entry Level 3. Unit 5 - Using ICT to Find Information (3 credits) [181]	Level 1. Unit 102 - Digital Editing and Publishing (4 credits) [182]	Level 2. Unit 51 - Effectiveness communication using remote systems (4 credits) [183]	
Entry Level 3. Unit 6 - Communicating Information Using ICT (3 credits) [184]	Level 1. Unit 103 - Digital Modelling (4 credits) [185]	DELLevel 2. Unit 70 - Understanding of Cyber Security and Online Threats (3 credits) [186]	

[Entry Level 3, Unit 7 - Producing Charts Using ICT \(3 credits\) \[187\]](#)

[Level 1, Unit 105 - Digital Design and Graphics \(4 credits\) \[188\]](#)

[DELLevel 2, Unit 71 - Analysing and Evaluating Cyber Threats \(3 credits\) \[189\]](#)

[Entry Level 3, Unit 8 - IT Security for users \(1 credit\) \[190\]](#)

[DELLevel 2, Unit 72 - Applying and Deploying Security Tools and Best Practice \(3 credits\) \[191\]](#)

[Entry Level 3, Unit 10 - Presentation software \(2 credits\) \[192\]](#)

[DELLevel 2, Unit 73 - Extended Project: Securing and Defending Online Systems \(6 credits\) \[193\]](#)

[Entry Level 3, Unit 14 - Audio and Video Software \(2 credits\) \[194\]](#)

[Level 2, Unit 80 - Digital Tools and Best Practice for Project Management \(5 credits\) \[195\]](#)

[Entry Level 3, Unit 15 - Imaging Software \(2 credits\) \[196\]](#)

[Level 2, Unit 81 - Digital Safety and Security Policies and Procedures \(4 credits\) \[197\]](#)

[Entry Level 3, Unit 16 - Using Collaborative Technologies \(3 credits\) \[198\]](#)

[Level 2, Unit 82 - Digital Editing and Publishing \(3 credits\) \[199\]](#)

[Entry Level 3, Unit 20 - Introduction to Using mobile IT devices \(2 credits\) \[200\]](#)

[Level 2, Unit 83 - Digital Design and Graphics \(3 credits\) \[201\]](#)

[Entry Level 3, Unit 23 - Multimedia Software \(2 credits\) \[202\]](#)

[Level 2, Unit 84 - Digital Modelling and Data Management \(3 credits\) \[203\]](#)

[Entry Level 3, Unit 25 - Developing Computer Games and Puzzles \(3 credits\) \[204\]](#)

[Level 2, Unit 85 - Virtual Reality and the Development Life Cycle \(4 credits\) \[205\]](#)

[credits](#)) [204]

[Entry Level 3.
Unit 26 -
Computer Games
Development \(3
credits\)](#) [206]

[Entry Level 3.
Unit 28 - Personal
information
management
software \(1 credit\)](#)
[207]

[Entry Level 3.
Unit 32 - Website
Software \(2
credits\)](#) [208]

[Entry Level 3.
Unit 36 - Specialist
Software \(2
credits\)](#) [158]

Source URL: <https://theingots.org/community/sil3u23>

Links

- [1] https://theingots.org/community/ITQ_unit_development
- [2] <https://theingots.org/community/handbook2>
- [3] https://theingots.org/community/QCF_levels
- [4] <https://theingots.org/community/SIL3U23X>
- [5] <http://nationalstrategies.standards.dcsf.gov.uk/focuses/959/861/110166>
- [6] <http://curriculum.qcda.gov.uk/key-stages-3-and-4/skills/plts/planning-for-plts/index.aspx>
- [7] <https://theingots.org/community/sil3u23x#1.1>
- [8] <https://theingots.org/community/sil3u23x#2.1>
- [9] <https://theingots.org/community/sil3u23x#3.1>
- [10] <https://theingots.org/community/sil3u23x#4.1>
- [11] <https://theingots.org/community/sil3u23x#1.2>
- [12] <https://theingots.org/community/sil3u23x#2.2>
- [13] <https://theingots.org/community/sil3u23x#3.2>
- [14] <https://theingots.org/community/sil3u23x#4.2>
- [15] <https://theingots.org/community/sil3u23x#1.3>
- [16] <https://theingots.org/community/sil3u23x#2.3>
- [17] <https://theingots.org/community/sil3u23x#3.3>
- [18] <https://theingots.org/community/sil3u23x#4.3>
- [19] <https://theingots.org/community/sil3u23x#1.4>
- [20] <https://theingots.org/community/sil3u23x#2.4>
- [21] <https://theingots.org/community/sil3u23x#3.4>
- [22] <https://theingots.org/community/sil3u23x#1.5>
- [23] <https://theingots.org/community/sil3u23x#2.5>

[24] <https://theingots.org/community/sil3u23x#1.6>
[25] <https://theingots.org/community/sil3u23i>
[26] <https://theingots.org/community/siel1u0reg>
[27] <https://theingots.org/community/sil1u0reg>
[28] <https://theingots.org/community/sil2u0reg>
[29] <https://theingots.org/community/sil3u0reg>
[30] <https://theingots.org/community/siel1u1>
[31] <https://theingots.org/community/sil1u1>
[32] <https://theingots.org/community/sil2u1>
[33] <https://theingots.org/community/sil3u1>
[34] <https://theingots.org/community/siel1u2>
[35] <https://theingots.org/community/sil1u2>
[36] <https://theingots.org/community/sil2u2>
[37] <https://theingots.org/community/sil3u2>
[38] <https://theingots.org/community/siel1u3>
[39] <https://theingots.org/community/sil1u3>
[40] <https://theingots.org/community/sil2u3>
[41] <https://theingots.org/community/sil3u3>
[42] <https://theingots.org/community/siel1u4>
[43] <https://theingots.org/community/sil1u4>
[44] <https://theingots.org/community/sil2u4>
[45] <https://theingots.org/community/sil3u4>
[46] <https://theingots.org/community/siel1u5>
[47] <https://theingots.org/community/sil1u5>
[48] <https://theingots.org/community/sil2u5>
[49] <https://theingots.org/community/sil3u5>
[50] <https://theingots.org/community/siel1u6>
[51] <https://theingots.org/community/sil1u6>
[52] <https://theingots.org/community/sil2u6>
[53] <https://theingots.org/community/sil3u6>
[54] <https://theingots.org/community/siel1u7>
[55] <https://theingots.org/community/sil1u7>
[56] <https://theingots.org/community/sil2u7>
[57] <https://theingots.org/community/sil3u7>
[58] <https://theingots.org/community/siel1u8>
[59] <https://theingots.org/community/sil1u8>
[60] <https://theingots.org/community/sil2u8>
[61] <https://theingots.org/community/sil3u8>
[62] <https://theingots.org/community/siel1u9>
[63] <https://theingots.org/community/sil1u9>
[64] <https://theingots.org/community/sil2u9>
[65] <https://theingots.org/community/sil3u9>
[66] <https://theingots.org/community/siel1u11>
[67] <https://theingots.org/community/sil1u10>
[68] <https://theingots.org/community/sil2u10>
[69] <https://theingots.org/community/sil3u10>
[70] <https://theingots.org/community/siel1u12>
[71] <https://theingots.org/community/sil1u11>
[72] <https://theingots.org/community/sil2u11>
[73] <https://theingots.org/community/sil3u11>
[74] <https://theingots.org/community/siel1u13>
[75] <https://theingots.org/community/sil1u12>
[76] <https://theingots.org/community/sil2u12>
[77] <https://theingots.org/community/sil3u12>
[78] <https://theingots.org/community/siel1u14>
[79] <https://theingots.org/community/sil1u13>
[80] <https://theingots.org/community/sil2u13>
[81] <https://theingots.org/community/sil3u13>
[82] <https://theingots.org/community/siel1u29>

[83] <https://theingots.org/community/sil1U14>
[84] <https://theingots.org/community/sil2u14>
[85] <https://theingots.org/community/sil3u14>
[86] <https://theingots.org/community/siel2u0reg>
[87] <https://theingots.org/community/sil1u15>
[88] <https://theingots.org/community/sil2u15>
[89] <https://theingots.org/community/sil3u15>
[90] <https://theingots.org/community/siel2u1>
[91] <https://theingots.org/community/sil1u16>
[92] <https://theingots.org/community/sil2u16>
[93] <https://theingots.org/community/sil3u17>
[94] <https://theingots.org/community/siel2u2>
[95] <https://theingots.org/community/sil1u17>
[96] <https://theingots.org/community/sil2u17>
[97] <https://theingots.org/community/sil3u23>
[98] <https://theingots.org/community/siel2u3>
[99] <https://theingots.org/community/sil1u18>
[100] <https://theingots.org/community/sil2u18>
[101] <https://theingots.org/community/sil3u24>
[102] <https://theingots.org/community/siel2u4>
[103] <https://theingots.org/community/sil1u19>
[104] <https://theingots.org/community/sil2u19>
[105] <https://theingots.org/community/sil3u27>
[106] <https://theingots.org/community/siel2u5>
[107] <https://theingots.org/community/sil1u20>
[108] <https://theingots.org/community/sil2u20>
[109] <https://theingots.org/community/sil3U28>
[110] <https://theingots.org/community/siel2u6>
[111] <https://theingots.org/community/sil1u21>
[112] <https://theingots.org/community/sil2u21>
[113] <https://theingots.org/community/sil3u29>
[114] <https://theingots.org/community/siel2u7>
[115] <https://theingots.org/community/sil1u22>
[116] <https://theingots.org/community/sil2u22>
[117] <https://theingots.org/community/sil3u32>
[118] <https://theingots.org/community/siel2u8>
[119] <https://theingots.org/community/sil1u23>
[120] <https://theingots.org/community/sil2u23>
[121] <https://theingots.org/community/sil3u33>
[122] <https://theingots.org/community/siel2u9>
[123] <https://theingots.org/community/sil1u24>
[124] <https://theingots.org/community/sil2u24>
[125] <https://theingots.org/community/sil3u37>
[126] <https://theingots.org/community/siel2u10>
[127] <https://theingots.org/community/sil1u25>
[128] <https://theingots.org/community/sil2u25>
[129] <https://theingots.org/community/sil3u40>
[130] <https://theingots.org/community/siel2u11>
[131] <https://theingots.org/community/sil1u26>
[132] <https://theingots.org/community/sil2u26>
[133] <https://theingots.org/community/sil3u41>
[134] <https://theingots.org/community/siel2u12>
[135] <https://theingots.org/community/sil1u27>
[136] <https://theingots.org/community/sil2u27>
[137] <https://theingots.org/community/sil3u42>
[138] <https://theingots.org/community/siel2u14>
[139] <https://theingots.org/community/sil1u28>
[140] <https://theingots.org/community/sil2u28>
[141] <https://theingots.org/community/sil3u44>

[142] <https://theingots.org/community/siel2u16>
[143] <https://theingots.org/community/sil1u29>
[144] <https://theingots.org/community/sil2u29>
[145] <https://theingots.org/community/sil3u57>
[146] <https://theingots.org/community/siel2u26>
[147] <https://theingots.org/community/sil1u30>
[148] <https://theingots.org/community/sil2u30>
[149] <https://theingots.org/community/sil3u60>
[150] <https://theingots.org/community/siel2u29>
[151] <https://theingots.org/community/sil1u31>
[152] <https://theingots.org/community/sil2u32>
[153] <https://theingots.org/community/sil3u61>
[154] <https://theingots.org/community/siel2u32>
[155] <https://theingots.org/community/sil1u32>
[156] <https://theingots.org/community/sil2u33>
[157] <https://theingots.org/community/sil3u62>
[158] <https://theingots.org/community/siel3u36>
[159] <https://theingots.org/community/sil1u36>
[160] <https://theingots.org/community/sil2u34>
[161] <https://theingots.org/community/sil3u63>
[162] <https://theingots.org/community/siel3u0reg>
[163] <https://theingots.org/community/sil1u38>
[164] <https://theingots.org/community/sil2u35>
[165] <https://theingots.org/community/sil3u64>
[166] <https://theingots.org/community/siel3u1>
[167] <https://theingots.org/community/sil1u39>
[168] <https://theingots.org/community/sil2u38>
[169] <https://theingots.org/community/sil3u65>
[170] <https://theingots.org/community/siel3u2>
[171] <https://theingots.org/community/sil1u43>
[172] <https://theingots.org/community/sil2u39>
[173] <https://theingots.org/community/sil3u66>
[174] <https://theingots.org/community/siel3u3>
[175] <https://theingots.org/community/sil1u50>
[176] <https://theingots.org/community/sil2u43>
[177] <https://theingots.org/community/sil3u67>
[178] https://theingots.org/community/siel3u_noprogression_1169
[179] <https://theingots.org/community/sil1u51>
[180] <https://theingots.org/community/sil2u50>
[181] <https://theingots.org/community/siel3u5>
[182] <https://theingots.org/community/sil1u102>
[183] <https://theingots.org/community/sil2u51>
[184] <https://theingots.org/community/siel3u6>
[185] <https://theingots.org/community/sil1u103>
[186] <https://theingots.org/community/sil2u70>
[187] <https://theingots.org/community/siel3u7>
[188] <https://theingots.org/community/sil1u105>
[189] <https://theingots.org/community/sil2u71>
[190] <https://theingots.org/community/siel3u4>
[191] <https://theingots.org/community/sil2u72>
[192] <https://theingots.org/community/siel3u10>
[193] <https://theingots.org/community/sil2u73>
[194] <https://theingots.org/community/siel3u14>
[195] <https://theingots.org/community/sil2u80>
[196] <https://theingots.org/community/siel3u15>
[197] <https://theingots.org/community/sil2u81>
[198] <https://theingots.org/community/siel3u16>
[199] <https://theingots.org/community/sil2u82>
[200] <https://theingots.org/community/siel3u20>

- [201] <https://theingots.org/community/sil2u83>
- [202] <https://theingots.org/community/siel3u23>
- [203] <https://theingots.org/community/sil2u84>
- [204] <https://theingots.org/community/siel3u25>
- [205] <https://theingots.org/community/sil2u85>
- [206] <https://theingots.org/community/siel3u26>
- [207] <https://theingots.org/community/siel3u28>
- [208] <https://theingots.org/community/siel3u32>