

User Skills and Digital Technologies

HANDBOOK
Open Platforms and
Digital Skills

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Level 2
Certificate
(Ofqual Register Link)

[2]

RQF LEVEL
DESCRIPTORS

[3]

Level 2

Level 2, Unit 80 - Digital Tools and Best Practice for Project Management (5 credits)

1. 1. Understand the principles of project management

[1.1 I can understand the principles of project management](#) [4]

[1.2 I can list digital tools used in project management](#) [7]

[1.3 I can explain the stages of project management](#) [10]

[1.4 I can explain the role of team players in projects](#) [13]

[1.5 I can describe the strengths and weaknesses of project management](#) [16]

[1.6 I can create an implementation template for a project](#) [19]

2. 2. Plan using project management best practices

[2.1 I understand the need for a clear plan on project work](#) [5]

[2.2 I can define best practices and tools used for my project](#) [8]

[2.3 I can list the main milestones in a project](#) [11]

[2.4 I can describe the stages I will use for my project](#) [14]

[2.5 I can define the roles and responsibilities of the team I will work with](#) [17]

[2.6 I can produce a detailed plan for the project using best practices](#) [20]

3. 3. Evaluate the effectiveness of project management

[3.1 I can analyse the effectiveness of my own project management](#) [6]

[3.2 I can summarise the best practices I have employed](#) [9]

[3.3 I can document the best practices that were most effective](#) [12]

[3.4 I can describe the technologies used to enhance project management](#) [15]

[3.5 I can analyse the roles and responsibilities of a team](#) [18]

[3.6 I can analyse the strengths and weaknesses of project management](#) [21]

Level 2, Unit 81 - Digital Safety and Security Policies and Procedures (4 credits)

1. 1. Understand the range and scope of threats and countermeasures

[1.1 I can list the main threats to online safety](#) [23]

[1.2 I can list the main ways to minimise online threats](#) [26]

[1.3 I can explain the damage threats do to individuals](#) [29]

[1.4 I can explain the damage threats cause to organisations](#) [32]

[1.5 I can describe the methods used to counter threats with software](#) [35]

[1.6 I can describe the methods I use to protect myself online](#) [38]

2. 2. Apply a range of systems and services to deal with threats

[2.1 I can explain the way threats are created and deployed](#) [24]

[2.2 I can explain the hardware tools used to counter threats](#) [27]

[2.3 I can explain the software tools used to counter threats](#) [30]

[2.4 I can describe the way these tools minimise damage](#) [33]

[2.5 I can setup tools and services to protect a system](#) [36]

[2.6 I can test the effectiveness of this system](#) [39]

3. 3. Evaluate and document policies and procedures to counter threats and increase safety

[3.1 I can create a guide to the main threats](#) [25]

[3.2 I can produce a list of equipment to be used to protect systems](#) [28]

[3.3 I can evaluate the different tools and services available](#) [31]

[3.4 I can evaluate the effectiveness of available tools](#) [34]

[3.5 I can evaluate the effectiveness of a system overall](#) [37]

[3.6 I can describe the laws that regulate online safety](#) [40]

Level 2, Unit 82 - Digital Editing and Publishing (3 credits)

1. 1. Understand the tools and services available for digital editing and publishing

[1.1 I can list a range of](#)

2. 2. Plan and create a range of materials for different purposes and audiences

[2.1 I can plan a series of](#)

3. 3. Evaluate the effectiveness of digital materials

[3.1 I can evaluate a range](#)

| | | |
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| digital publications [42] | publications for a specific audience [43] | of digital materials collected for research [44] |
| 1.2 I can explain a range of tools used for digital publications [45] | 2.2 I can demonstrate a range of skills in editing [46] | 3.2 I can evaluate the strengths and weaknesses of my chosen tools [47] |
| 1.3 I can describe the services used in digital editing and publishing [48] | 2.3 I can describe the impact of different techniques [49] | 3.3 I can describe the best practices in editing techniques [50] |
| 1.4 I can explain the principles of good editing [51] | 2.4 I can create publication to meet needs and expectations [52] | 3.4 I can describe the export needs of different customers [53] |
| 1.5 I can explain the way digital publications can persuade people [54] | 2.5 I can collect and respond to feedback on publications I create [55] | 3.5 I can analyse collected feedback and use this to improve designs [56] |
| 1.6 I can explain the best tools and services for digital publications [57] | 2.6 I can produce some support materials for the tools I deploy [58] | 3.6 I can analyse my performance against objectives [59] |

Level 2, Unit 83 - Digital Design and Graphics (3 credits)

| | | |
|--|---|--|
| 1. 1. Understand the tools and applications for digital designs | 2. 2. Plan and design digital artefacts for specific purposes | 3. 3. Evaluate the effectiveness of designs |
| 1.1 I understand the basic design process [61] | 2.1 I can plan designs for a client [62] | 3.1 I can evaluate the effectiveness of my plans against set objectives [63] |
| 1.2 I appreciate the need for clarity when designing something digital [64] | 2.2 I can research the best tools to meet the client specification [65] | 3.2 I can summarise my research findings [66] |
| 1.3 I can explain the main elements of design tools for accuracy and quality [67] | 2.3 I can develop some draft designs for feedback and comments [68] | 3.3 I can evaluate and reflect on my designs and respond to client feedback [69] |
| 1.4 I can understand how to research the best tools for different design jobs [70] | 2.4 I can respond to comments and make adjustments before final production [71] | 3.4 I can evaluate the strengths and weaknesses of my design process [72] |
| 1.5 I can explain the file formats used for different | 2.5 I can produce a range of outputs for different | 3.5 I can analyse the best file formats required for |

[outputs](#) [73]

[purposes and explain their strengths and weaknesses](#) [74]

[different tasks](#) [75]

[1.6 I can understand the need for compliance with legal issues in designing materials](#) [76]

[2.6 I can explain the legal constraints on the designs created](#) [77]

[3.6 I can analyse the legal restrictions on the design process](#) [78]

Level 2, Unit 84 - Digital Modelling and Data Management (3 credits)

1. 1. Understand the range and type of data and data management

[1.1 I can list some data types and their characteristics](#) [80]

[1.2 I can explain the range of data available and it's purpose](#) [83]

[1.3 I can explain the different data management requirements](#) [86]

[1.4 I can describe the characteristics of "big data"](#) [89]

[1.5 I can understand the need to manage data for different purposes](#) [92]

[1.6 I can define the issues related to managing data](#) [95]

2. 2. Plan and apply effective data modelling and management practices

[2.1 I can make a plan for a data modelling solution](#) [81]

[2.2 I can gather the requirements from a client for their needs](#) [84]

[2.3 I can make a workflow diagram to explain the capture, processing and output of data](#) [87]

[2.4 I can explain the systems and processes for modelling and managing data](#) [90]

[2.5 I can describe to a client how to manage the data from the system](#) [93]

[2.6 I can establish systems and processes for data handling and storage](#) [96]

3. 3. Evaluate the effectiveness of tools and services for data modelling and management

[3.1 I can evaluate the effectiveness of my solution](#) [82]

[3.2 I can analyse the process used to develop my solution](#) [85]

[3.3 I can describe the strengths and weaknesses of files types for data management](#) [88]

[3.4 I can evaluate the best systems of data modelling and management](#) [91]

[3.5 I can produce some support materials for data modelling and management](#) [94]

[3.6 I can prepare and deliver a presentation on data modelling and management](#) [97]

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